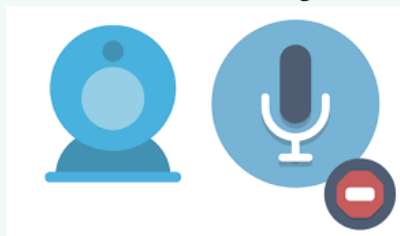




Welcome to Year 1 Computing

The lesson will begin at 2:00pm



Turn your camera and microphone off please



Computing

Introducing Stop Motion
Animation

Stop Motion Animation



Aim

- I will know about stop motion animation.

Success Criteria

- I will know how to plan and design my stop motion animation.
- I will know how to take still images (photographs) using a digital device.
- I will know how to create my set and props for my animation.
- I will know how to create my stop motion animation.

Stop Motion

Stop motion is a popular form of animation.

Stop motion animations are created by taking one image at a time. In between each image the objects are moved very slightly. When these images are edited together this creates an animation with the objects moving.

A famous example is 'The Clangers', which uses thousands of still images taken of small models to make a short film.



Watch the short video:

CBeebies Grown-Ups: Behind the Scenes Of The Clangers

https://www.youtube.com/watch?v=SR_yb02QVFw

Remote Learning Timetable Year 1

		9.05 – 9.30	09.30 – 10.00	10.00 – 10.20	10.20 – 10.35	10.35 – 11.45	11.45 – 12.45	12.45 – 2.00		2.05 -2.20	2.20 - 2.40	2.40 – 2.55
Monday	Self-directed and movement activity	PE (Go noodle/Jo e Wickes)	Whole School Assembly LIVE	Spelling and Grammar LIVE	Break	Maths - LIVE	Lunch	PSHCE – LIVE (12.45 – 1.05)	ART - LIVE	Handwriting - LIVE	Phonics LIVE	Story time - LIVE
Tuesday	Self-directed and movement activity	MyOn/Times table Rock stars	Phonics - LIVE			Maths - LIVE		Science LIVE	Handwriting - LIVE	Phonics LIVE	Story time - LIVE	
Wednesday	Self-directed and movement activity	MyOn/Times table Rock stars	Phonics - LIVE			Maths - LIVE		History - LIVE	Handwriting - LIVE	Phonics LIVE	Story time - LIVE	
Thursday	Self-directed and movement activity	PE (Go noodle/Jo e Wickes)	Phonics - LIVE			Maths - LIVE		Languages (Teams Assignment)	Religious Education LIVE	Computing LIVE	Singing Assembly 2:30 – 3:00 LIVE	
Friday	'Screen free' Friday											