


## Screen Free Fridays: What will we do today?

**Key Stage:** Two

**Date of activities:** Friday 5<sup>th</sup> February

Morning Activity (STEM/Investigations based)	Activity guidance:	What will we need?
<p><b>Activity 1</b></p> <p><b>Designing and creating your own unique animal mask using whatever you can find around the house.</b></p>	<p>First, think of the type of animal mask you will be creating. What interesting facts do you already know about your chosen animal? How many qualities do you share with them? What materials would you use?</p> <p>The process of planning and creating a mask will increase children's imagination to create artwork; This activity will also improve children's motor skills by cutting, colouring and assembling an animal mask; and to show how wearing a mask can help them to relate to someone else-in this case, animals.</p>	<p>Use whatever you have at home. Here are some ideas;</p> <ul style="list-style-type: none"> <li>- Paper plates.</li> <li>- Cereal box.</li> <li>- Construction paper.</li> <li>- Fabric cut offs</li> <li>- Pencils, pens or paints.</li> <li>- Recycled materials around the home-plastic bottles, foil straws or wool.</li> <li>- Things from the garden or outside.</li> <li>- Scissors and glue.</li> <li>- Face paints.</li> <li>- Here are some ideas;</li> </ul> <div data-bbox="1330 826 2141 1321">  </div>

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### Activity 2

### Design, build and test a bug catching trap!

#### Briefing:

Some animals live their whole lives in dark places, like the glowing spider worms that live in caves. But living without light can be really hard. How can they find food if they can't see? You are going to design a way to help one animal make a trap to catch its favourite food – bugs!

#### YOUR TASK:

Design and make a bug-catching trap inside a cave so the spider worm larvae can catch a tasty meal.

#### Steps:

1. Draw a design for your cave and label it.
2. Build your model, remember to include a string coated in each liquid.
3. Make tiny bugs out of small balls of crumpled tissue paper, about the size of a pea, you will need to make 30 bugs.
4. Test your model by gently throwing the bugs you have made at the sticky strings.
5. Use a tally chart to show how many balls of tissue paper stick to each string.

Use whatever you have at home.

Here are some ideas for your cave;

- Cereal/shoe box.
- Bowl / containers
- Paper / card

You will also need:

- String
- Three different types of 'sticky' substance (honey, jam, glue, etc)
- Tape
- Paper

Create a table to record your data –

	String 1	String 2	String 3
Test 1			
Test 2			
Test 3			



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	<p>6. Use the data you collected and your model to:</p> <ol style="list-style-type: none"> <li>Evaluate your design</li> <li>Explain why you think the winning string captured the most bugs</li> <li>Explain what you learnt</li> <li>List any changes you would make and explain how those changes would improve your trap</li> </ol>	
<b>Afternoon Activity</b> (Creative/Physical/Play/Exploration based):	<b>Activity guidance:</b>	<b>What will we need?</b>
<b>Oasis Skinner Street Bake off</b>	<p>First, decide what you are going to bake. Use these websites to help you with ideas or be creative and make something original.</p> <p>Secondly, before baking, we would like you to write out the <u>instructions</u> for making your creations. Don't forget to include the ingredient list. See the link for help on this</p> <p>We will then use your recipes to create an <b>Oasis Skinner Street Recipe Book!</b></p>	<p><a href="https://www.bbcgoodfood.com/recipes/collection/kids-cake-recipes">https://www.bbcgoodfood.com/recipes/collection/kids-cake-recipes</a></p> <p><a href="https://realfood.tesco.com/recipes/chocolate-fridge-cake-recipe.html">https://realfood.tesco.com/recipes/chocolate-fridge-cake-recipe.html</a></p> <p><a href="https://www.bbcgoodfood.com/recipes/cooking-kids-chocolate-cornflake-cakes-0">https://www.bbcgoodfood.com/recipes/cooking-kids-chocolate-cornflake-cakes-0</a></p> <p><a href="https://www.bbcgoodfood.com/recipes/iced-fairy-cakes">https://www.bbcgoodfood.com/recipes/iced-fairy-cakes</a></p> <p><a href="https://www.bbc.co.uk/food/collections/baking_with_children">https://www.bbc.co.uk/food/collections/baking_with_children</a></p> <p><a href="#">HOW TO WRITE A SET OF INSTRUCTIONS</a></p>

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<p><b>PE – Movement Dance</b></p>	<p>Using the cards attached as a guide, generate movements for a variety of different animals. Think about the way that they move in real life.</p> <p>Questions to think about:</p> <p>Does the animal move slowly or fast?</p> <p>Is the animal flexible or agile? How can I show this through movement?</p> <p>How does the animal move? Does it slither, glide, shuffle?</p>	<p><b>Suggested animal movements video to watch first-</b>  <a href="https://www.youtube.com/watch?v=Qx5hMWtVhZo">https://www.youtube.com/watch?v=Qx5hMWtVhZo</a></p> <p><b>Animal movement activity cards</b></p>

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flutter like  
a butterfly



gallop like a horse



soar like  
an eagle



hop like  
a frog



waddle like  
a duck



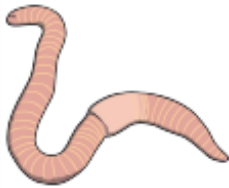
shuffle  
like a penguin



stomp like  
an elephant



wriggle like  
a worm



slither like  
a snake



pounce like  
a cat



peck like  
a chicken



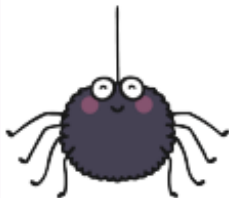
plod along  
like a tortoise



bounce like  
a kangaroo



creep along  
like a spider



climb like  
a monkey



flap like  
a fish



fly like a bat



flop like a seal

